*Note: This goal was done with sneak and invis off. Use at own risk*.[/color]\n\n[color=green]

**1. Run sw and listen to the Forgetful One.**[/color]\n

The Forgetful One asks, "I am ... well, I don''t really know. Are you willing to help me remember who I am?"\n\n[color=green]

**2. Say yes.**[/color]\n

You say ''yes''\nThe Forgetful One says, "Ahh! So you wish to help me. Great! I remember that I went and laid my hand upon the altar ... perhaps that is a place to start."\nThe Forgetful One sighs.\nThe Forgetful One says, "Perhaps if you asked the goddess there about the past, she could help me."\n

\*\* Goal Added : Search the city for memories lost.\n Type ''goals gnomalin'' for full details on this quest.\n

\*\* Task Added : Find something to help the gnome know his past.\n\n[color=green]

**3. Type ''board airship'' to be teleported into the actual city area.**[/color]\n\n[color=green]

**4. Run wn7e and type ''touch altar'' for the mobprog to activate and teleport you.**[/color]\n\n[color=green]

**5. Run up and say past.**[/color]\n

You say ''past''\nKehpednehy, the Goddess of Air and Sky says, "So my son has lost his memory? Just inform him that you have this trinket, and hopefully at the sight of it all will be well once again."\nYou receive Trinket of the past from Kehpednehy, the Goddess of Air and Sky.\n\*\* Task Done : Find something to help the gnome know his past.\n

\*\* Task Added : Tell the Forgetful One that you have the trinket.\n\n[color=green]

**6. Recall and return to the first room of Gnomalin. Run sw and say i have the trinket.**

[/color]\nYou say ''i have the trinket''\nThe Forgetful One says, "So you have succeeded."\n

\*\* Task Done : Tell the Forgetful One that you have the trinket.\nThe Forgetful One smiles hopefully as it takes the trinket from you.\nThe Forgetful One says, "Now for the next task, if you are up to it. I can remember a little more of who I was. I remember that I went to the bank next."\n

\*\* Task Added : Onward, to the bank!\n\n[color=green]

**7. Type ''board airship''. Run wnwnw to find manager. Listen to the manager.**

[/color]\nThe bank manager says, "Yes I know of him. He came in here a few weeks ago and deposited an item. He said the item would hold a dire necessity in the future. I suppose if you promise to return it, I could give it to you."\n\n[color=green]

**8. Type ''promise to return it'' to get Token of past.**[/color]\n

You receive Token of past from The bank manager.\nThe bank manager says, "He also indicated that he was headed to a park, perhaps if you go there next you can assist him further."\n

\*\* Task Done : Onward, to the bank!\n

\*\* Task Added : Next we traipse to the park.\n[code]

+-----------------------------------------------------------------+\n| Keywords : token past |\n| Name : Token of past |\n| Id : 228336044 |\n| Type : Treasure Level : 1 |\n| Worth : 0 Weight : 1 |\n| Flags : glow, hum, magic, nolocate, V3, nodrop |\n+-----------------------------------------------------------------+[/code]\n[color=green]

**9. Run 2endse to find the archdruid. Listen to the archdruid.**[/color]\n

The archdruid says, "Ahh, so you wish the help the one lost. If you can answer me one riddle I will give you the item you seek."\nThe archdruid smiles at you. \nThe archdruid asks, "Do you accept?"\n\n[color=green]

**10. Say i accept.**[/color]\n

You say ''i accept''\nThe archdruid says, "So you do wish to test your mental capacities."\nThe archdruid asks, "What can be seen while dirty, yet is invisible otherwise? Tears apart buildings, yet can gently caress your skin? Can freeze your flesh, or cool it comfortably?"\n\n[color=green]

**11. Say wind to be teleported to the room south of the beginning of Gnomalin and get The final past.**[/color]\n

The archdruid exclaims, "That is correct!"\nThe archdruid shakes your hand.\nYou receive The final past from the archdruid.\nThe archdruid says, "You are truly a master of your domain. Take this, and be off to the gnome who needs it most."\nFields\nThis field has been well maintained. The grass only comes to your shins\nThe wind blows through and creates waves across the fields. A huge ship of\nsome sort can be seen to the west. ^p

\*\* Task Done : Next we traipse to the park.\n

\*\* Task Added : Hie thee unto the Forgetful One.\n[code]

+-----------------------------------------------------------------+\n| Keywords : The final past |\n| Name : The final past |\n| Id : 228336380 |\n| Type : Treasure Level : 1 |\n| Worth : 0 Weight : 1 |\n| Flags : glow, hum, magic, V3, nodrop |\n+-----------------------------------------------------------------+[/code]\n[color=green]

**12. Run west to go back to The Forgetful one and say i hold your past in my hands to get 10qp**.[/color]\nYou say ''i hold your past in my hands''\nThe God of Calm exclaims, "Yes! I know now!"\nThe God of Calm says, "You have done well by me. Take this as a token, and my permission to return whenever you please."\nYou receive 10 quest points.\n

\*\* Task Done : Hie thee unto the Forgetful One.\n

\*\* Goal Completed: Search the city for memories lost.\n

**INFO: Tinky has dispelled the amnesia in Gnomalin**.\n

The God of Calm says, "The tasks you have done, are worth more than I can repay,"\nThe God of Calm says, "Yet more you deserve to get today;"\nThe God of Calm says, "Just listen to the words I have to say."\nIn a blinding flash of recognition, the Forgetful One has returned to the throne!\n\n[color=green]

**13. Listen to the God of Calm.**[/color]\n

The God of Calm says, "Thank you again for your help, I will at this time grant you one deed of my service. Simply say "deed" to be rewarded."\n\n[color=green]

**14. Say deed.**[/color]\nYou say ''deed''\nThe God of Calm asks, "So you wish to redeem your deed?"\nThe God of Calm sighs.\nThe God of Calm says, "Our coffers are bare, so I would ask that you give 10,000 gold to our cause."\n\n[color=green]1

**5. Give 10,000 gold to the God of Calm to get Eye of memories.**[/color]\nYou give 10,000 gold to the God of Calm.\nYou receive Eye of memories from the God of Calm.\nThe God of Calm says, "Perhaps with this, you may rid the rest of the realm of the evil that has been wrought."\nThe God of Calm smiles happily.\nThe God of Calm says, "If at anytime you lose that, or simply want another, find my mother in the realm and ask to see the Calm."\nThe God of Calm says, "Fare thee well, Tinky."\n[code]

+-----------------------------------------------------------------+\n| Keywords : Eye of memories |\n| Name : Eye of memories |\n| Id : 228337534 |\n| Type : Trash Level : 35 |\n| Worth : 1 Weight : 4 |\n| Wearable : eyes |\n| Flags : invis, magic, rot-death, melt-drop, nocurse, |\n| : nosteal, V3 |\n+-----------------------------------------------------------------+\n| Stat Mods : Strength : +4 Damage roll : +2 |\n+-----------------------------------------------------------------+\n| Resist Mods: All magic : +1 All physical : +2 |\n| Fire : -1 Slash : +1 |\n+-----------------------------------------------------------------+[/code]\n[color=fuchsia]

***(THE STEPS BELOW ARE OPTIONAL)***

[/color]\n\n[color=green]

**16. Type ''board airship'', run wn7e and type ''touch altar'' for the mobprog to activate and teleport you. Run up and say see the calm.**[/color]\n

You say ''see the calm''\n

Kehpednehy, the Goddess of Air and Sky says, "So you wish to see the Calm yet again, so be it."\n\n[color=green]

**17. Say deed.**[/color]\n

You say ''deed''\nThe God of Calm asks, "So you wish to redeem your deed?"\nThe God of Calm sighs.\nThe God of Calm says, "Our coffers are bare, so I would ask that you give 10,000 gold to our cause."\n\n[color=green]

**18. Give 10,000 gold to the God of Calm.**[/color]\n

You give 10,000 gold to the God of Calm.\nYou receive Eye of memories from the God of Calm.\nThe God of Calm says, "Perhaps with this, you may rid the rest of the realm of the evil that has been wrought."\nThe God of Calm smiles happily.\nThe God of Calm says, "If at anytime you lose that, or simply want another, find my mother in the realm and ask to see the Calm."\nThe God of Calm says, "Fare thee well, Tinky."\n\n[color=green]

**19. You can get as many Eye of memories as you wish for 10,000 gold each, beware however, they have the rot-death and melt-drop flag.**[/color]', 0, 1258092614, 1258093059, 'tinky', 372),